

Dodgeball

Each team may enter one coed team in the Dodgeball Tournament. Team will consist of 8 players max. Six players compete at a time (3 men and 3 women) on the court. Teams can start with 4 or 5 players but must have at least 2 women to begin each game.

The playing court will be 60' long by 30' wide divided into two equal sections by a centerline. Attack lines will be 3m from, and parallel to the centerline.

Game time is forfeit time.

The official ball used in the tournament will be a 6" Rhino Skinned Ball. The event will be a double elimination tournament in each Division. The object of the game is to eliminate all opposing players by getting them "OUT". This may be done by:

1. Hitting an opposing player with a LIVE thrown ball below the shoulders.
2. Catching a LIVE ball thrown by your opponent before it touches the ground.

LIVE BALL: A ball that has been thrown and has not touched a wall, fence, ceiling, court divider, floor, or any other item outside of the playing court.

Game begins by placing the dodgeballs along the center line – three (3) on one side of the center hash and three (3) on the other. Players then take a position behind their end line. Following a signal by the official, teams may approach the centerline to retrieve the balls. Teams are only entitled to the three (3) balls on their right (cannot retrieve balls to the left). Once a ball is retrieved it must be checked behind the attack-line on your side (or passed to someone on your team behind your attack line) before it can be legally thrown at the opposing team. Once a ball is checked, players can extend to the half court line to make throws.

- During play, all players must remain within the court lines. Players may leave the boundaries only to retrieve stray balls and WILL NOT be considered "live." If they are hit while retrieving a ball out of bounds, they ARE NOT eliminated. Players must return in-bounds immediately after retrieval.
- If a ball thrown at an individual is caught, the person who threw the ball is eliminated. A member of the team who caught the ball is NOT allowed to come back in the game. The ball can be bobbled but must be caught by the same player (without hitting an obstacle; wall, ceiling, court divider, another player etc.). If it is bobbled and hits an obstacle, the player will be eliminated, regardless of if they catch it or not.
- If a person throwing the ball touches the half court line or the opposing side's court, they will be eliminated. This includes any part of one's foot or body.
- Shots to the head do not count and players will remain in the game. If an individual ducks into a throw and it strikes their head or intentionally moves their head, so it is the first body part hit, they are eliminated. If it strikes a body part below the shoulders first before their head, they will still be eliminated.
- A ball is "dead" if it hits the ground, wall, ceiling, court divider, floor, or any other item outside the playing court. Any ball that strikes one of these items before an opposing player is considered "dead" and will not eliminate a player. If it hits multiple individuals on the same team, only the first player hit is eliminated.
- Individuals may hold a ball and use it to block live balls being thrown at them. If the thrown ball strikes the blocking ball first, it will be considered "dead," and you will not be eliminated. If it strikes a body part below the shoulders before the blocking ball, you will be eliminated. If you drop the blocking ball, you are holding due to a thrown ball, you will be eliminated.
- The first team to legally eliminate all opposing players will be declared the winner. **A three-minute time limit will be established for each game.** If neither team has been eliminated at the end, the team with the greater number of players remaining will be declared the winner. In the case of an equal number of player/s remaining after regulation, a sudden-death overtime period will be played. All original players who started that game would come back out on the court and the first team to hit an opposing player or catch a live ball wins.

- If a team controls all six (6) balls on their side of the court, they must return at least one dodgeball beyond the opponent's attack line within five seconds. The Wichita Riverfest operates under the honor system and participants are expected to compete and comply with tournament rules. If a player is aware that they are/were eliminated, they are asked to leave the court immediately (not wait for an official to call you out).
- Each matchup will be a best 2 out of 3 games to determine the winner of that round.

A minimum of two referees officiates each match and will abide by this set of rules.